

THE KAVERY ENGINEERING COLLEGE*(An Autonomous Institution)***B.E/B.TECH DEGREE END SEMESTER THEORY EXAMINATIONS, NOV/DEC 2025***Third Semester**Artificial Intelligence and Data science***AL3391 / UADT24301 – Artificial Intelligence***Regulations – 2021 & 2024**Duration : 3 Hrs**Maximum : 100 Marks***PART – A (ANSWER ALL QUESTIONS) (Marks 10*2=20)**

<i>Q.No</i>	<i>Questions</i>	<i>BTL</i>	<i>CO</i>	<i>Marks</i>
1.	Define the term Agent and Environment with an example.	L1	1	2
2.	Point out the components of an Intelligent Agent.	L2	1	2
3.	Give an example of a Heuristic function for the 8-puzzle problem.	L2	2	2
4.	Mention the real time application of Online search.	L1	2	2
5.	What is the purpose of the Monte Carlo Tree Search algorithm?	L2	3	2
6.	Sate Constraint Propagation.	L1	3	2
7.	How do propositional logic-based agents represent knowledge?	L3	4	2
8.	Define the logical connectives: AND ($\wedge$) and IMPLIES ($\rightarrow$).	L2	4	2
9.	Write the concepts of Bayes Theorem.	L1	5	2
10.	Illustrate the computational complexity of exact inference.	L3	5	2

PART – B (ANSWER ALL QUESTIONS) (Marks 5*16 = 80)

<i>Q.No</i>	<i>Questions</i>	<i>BLT</i>	<i>CO</i>	<i>Marks</i>
11.	a i Explain the components of a Problem-Solving agent with an example.	L2	1	8
	ii Write the concept of a Rational agent with an example.	L2	1	8
	Or			
12.	b Describe the working techniques of Breadth First Search (BFS) and Depth First Search (DFS) with an example.	L2	1	16
	Or			
	a With an example, what are the challenges of applying Local Search in Continuous State Spaces?	L3	2	16
	b i How does LRTA algorithm improve over basic A* in unknown environments?	L3	2	8
	ii How an agent maintains and updates belief states during Partially Observable Search?	L3	2	8

13.	a	Illustrate about Alpha-Beta Pruning algorithm and the Minmax Game Playing algorithm with an example.	L2	3	16
		Or			
	b i	State Stochastic Games. How does the expectiminimax algorithm works in a competitive environment?	L2	3	8
	ii	Write the concepts of AC-3 Algorithm in CSP with an example.	L2	3	8
14.	a i	With architecture, describe about Knowledge based agent. How does it make decisions using logical reasoning?	L3	4	8
	ii	Construct a truth table for the formula: $(P \wedge Q) \rightarrow \neg R$ and explain its semantics.	L3	4	8
		Or			
	b i	How does forward chaining work in First-Order Logic? Demonstrate with a rule-based inference example.	L3	4	8
	ii	Describe the process of converting FOL sentences to clause form for inference.	L3	4	8
15.	a	Analyze the mathematical computation for Naive Bayes computation in probabilistic classification with an example.	L4	5	16
		Or			
	b i	Explain the concept of Bayesian inference and how it is used to update probabilities?	L4	5	8
	ii	What is probabilistic reasoning, and how does it differ from deterministic reasoning?	L4	5	8